

**2012 ARNOLD SPORTS FESTIVAL
CKA FULL CONTACT KALI**



GENERAL FORMAT

The Arnis Martial Arts Competition is a continuous, full contact, live weapon, stick fighting venue. Competitors will fight each other with sticks – slender, cylindrically-shaped **rattan** weapons in 1 round matches at 90 seconds per round. This is an open-style competition. Competitors will compete in an open matted surface whose inbound space ranges from 15'x15' to 20'x20'. Single stick fighting contests will be conducted in a round robin tournament format. All matches will be scored by judges using a 10-point must system. Divisions of these contests will be based on weight, age, gender, rank and martial arts experience level.

WEAPON ALLOWANCES

For this single stick competition, fighters are allowed up to 36" of weapon and no less than 10" in one hand only. We will allow rattan stick only approximately 3/4" diameter. All weapons are subject to inspection. Judges/Officials will reject weapons deemed inappropriate for use in competition.

PAIRINGS AND ROUND ROBIN FORMAT

The tournament format will be round robin. In adult divisions, we will try as much as possible to form pairs that are within 8% of each other by weight. Directors will combine divisions where competitors are scarce. In those cases, the directors are authorized to adjust rules for fairness without compromising the primary objective – to show case martial skill and reward those that are better able to use their weapon. Fighters will be evaluated based on accumulation of points on all matches combined. Awards for 1st, 2nd and 3rd will be awarded in each division to fighters accumulating the highest scores. If two fighters accumulate equal scores, the following will apply:

- if the pair previously fought, precedence will be given to the fighter who achieved the higher point total during their match.
- if the pair previously fought to a tie or never fought, then tie-breaker will be decided by best of three, weapon only point fight. Judges will only count head shots.

RULES OF ENGAGEMENT

Opponents will begin and end all matches with a salute or bow to each other and the judges.

Referee will position fighters beyond largo range at the start of every round.

Only attacks with the stick and feet are allowed.

Hits, slashes, and witticks are all legal. Punots, pokes and stabs are all illegal.

Target areas are: 1) front and sides of the body, 2) arms and hands, 3) top, front and sides of the helmet.

Kicks are allowed below the neck and above the waist only.

In single stick competition, it is NOT legal to block a stick with your free hand. However, "arm stopping" at quarto range or arm checking is allowed.

Fighters are required to exhibit a realistic defense (movement, parrying, intelligent blocking, etc...).

No takedowns. No grappling, wrestling or hooking. No pushing or striking with any part of your body.

No foot sweeps or throws, thrusting or butt strikes, 2 handed strikes.

No strikes or kicks below the waistline or direct strikes to the back.

No kicks below the waist or above the neck.

No knee strikes or elbow strikes.

Checks may be used to create distance but may NOT be directed to the face. Checks are allowed below the neck and above the waist free hand or two hands on weapon (AKA rifle checking).

Trapping and parrying are allowed. Locking and holding are not.

An instantaneous "Hold and Hit" with immediate release is allowed (1 – 2 rule applies).

Disarms must be immediate, or have an immediate release (1 – 2 rule applies). This is not tug-o-war.

No joints locks or submission holds for disarms or other purpose.

You may use the ring to control the action. You may not use it to avoid action.

To signal surrender or stop action for an injury, equipment failure, etc., raise both hands and back up. Do not turn away.

CORNER AND COACHING

Fighter is required to have one corner and not more than two persons. Corner persons may not to instruct their fighter while action is in progress. Do not remove any equipment, until the end of the match.

JUDGING, SCORING & OFFICIATING

All matches will be judged on the "10 Point Must" system prior to deductions. Deductions will be issued by referee only. Judges may issue bonus points for exemplary technique. Referee will ID rule infractions, issue warnings and mandatory point deductions. Scoring is based on: Quantity of effective strikes, Effective Defense and Ring Generalship.

PROFESSIONAL CONDUCT AND ETIQUETTE OF ATHLETES, COACHES AND SPECTATORS

All participants are expected to exhibit professional behavior. Excessive foul language and unsportsmanlike conduct will not be tolerated by any fighters, coaches, or spectators. Fighters and coaches will not discuss fights with the judges or referees while tournament is in progress. Official protest must be done so in writing and submitted to thill@tokeyhill.com and will not occur while tournament is in progress.

EQUIPMENT

All participants must make provisions for the required weapons and equipment. Prior to the start of all matches, fighters will submit to weapon and equipment will be inspection by referee and judges. The required equipment is as follows:

Rattan Stick
Helmet with face cage (WEKAF helmet)
WEKAF Armor
Protective full fingered gloves or WEKAF stick fighting gloves.
Shoes
T-shirts, pants (or shorts)

For more information contact:
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CKA FULL CONTACT KALI

Divisions

by Level of Experience

competitors will further be paired by weight

COMPETITORS	CLASS 4 ELITE	MINIMUM AGE OF 18 OR PARENT AND INSTRUCTOR CONSENT NO MAXIMUM AGE ABOVE AVERAGE TRAINING AND/OR COMPETITIVE EXPERIENCE IN COMBAT SPORTS (INCLUDES FULL CONTACT KALI, MMA, KICKBOXING, BOXING, GRAPPLING) EXECUTIVE DIRECTOR APPROVAL
	CLASS 3 MASTER	AT LEAST 35 YEARS OF AGE ADVANCED RANKING AND/OR ABOVE AVERAGE EXPERIENCE IN MARTIAL ARTS OR COMBATIVE SPORTS ABOVE AVERAGE TRAINING AND/OR EXPERIENCE IN COMBAT SPORTS (INCLUDES FULL CONTACT KALI, MMA, KICKBOXING, BOXING, GRAPPLING)
	CLASS 2 INTERMEDIATE TO ADVANCED	MINIMUM AGE OF 18 OR PARENT AND INSTRUCTOR CONSENT MODERATE EXPERIENCE IN MARTIAL ARTS OR COMBATIVE SPORTS MODERATE TRAINING AND/OR COMPETITIVE EXPERIENCE IN COMBAT SPORTS (INCLUDES FULL CONTACT KALI, MMA, KICKBOXING, BOXING, WRESTLING AND GRAPPLING)
	CLASS 1 BEGINNER TO INTERMEDIATE	MINIMUM AGE OF 18 OR PARENT AND INSTRUCTOR CONSENT MINIMAL EXPERIENCE IN MARTIAL ARTS OR COMBATIVE SPORTS MINIMAL TRAINING AND/OR COMPETITIVE EXPERIENCE IN COMBAT SPORTS (INCLUDES FULL CONTACT KALI, MMA, KICKBOXING, BOXING, WRESTLING AND GRAPPLING)